Title: Interior Design Matters
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**Interior Design Matters**

Problem: The problem is to design a mobile exhibit to educate the public about the value of Interior design in our society. The exhibit must be designed to fit into the trailer portion of a tractor trailer.

Design Goals:
(1) Educate the public about the impatience of interior design as a profession. (2) Educate the public about various material choices, specifically their safety and sustainability. (3) Create a positive experience for visitors, which encourages them to spread the message of the exhibit. (4) Create a design that is sustainable. (5) Create a space that is accessible to all.

Design Concept:
The Interior Design Matters exhibit will educate the public about the benefits of interior design while creating a positive experience for visitors. Many design elements have been incorporated to achieve the exhibits goals such as interactive demonstrations and touch screen TVs. There will also be different zones to represent health care, commercial, and residential settings to show that interior design is a broad field. This exhibit will illustrate how interior design helps protect and promote the health, safety, and welfare for all. The goals of the exhibit are as follows: educate the public about the importance of interior design as a profession; educate the public about various material choices, specifically their safety and sustainability; create a positive experience for visitors that encourages them to spread the message of the exhibit; create a design that is sustainable; and create a space that is accessible to all.