

# Coord III, Ath Video Services

Job Description

JOB INFORMATION	
Job Code	BB31C
Job Description Title	Coord III, Ath Video Services
Pay Grade	AT05
Range Minimum	\$41,390
33rd %	\$49,670
Range Midpoint	\$53,810
67th %	\$57,940
Range Maximum	\$66,220
Exemption Status	Exempt
Approved Date:	5/10/2024 2:49:35 PM

#### JOB FAMILY AND FUNCTION

Job Family: Athletics

Job Function: Athletics Video Productions

### **JOB SUMMARY**

Coordinates the production and creation of video content for Auburn University Athletics sports programs which are disseminated through the Athletics venues' video boards, SEC Network, websites, syndicated television programming, and other multimedia outlets.

#### **RESPONSIBILITIES**

- Coordinates the production of syndicated television programming for the Athletic Department.
- Runs the video board and television quality live production for assigned sports.
- Assists in the collaboration and integration of the video services department and off-campus entities for content creation and delivery.
- Creates digital motion video graphics for video boards and supporting technologies.
- Assists with the creation of high-end videos and commercials.
- Assists with engineering support for live and post-production equipment and facilities.
- Coordinates the production of video highlight packages for assigned sports.
- Recruits announce talent for the Auburn Athletics produced Southeastern Conference Network digital content.
- Assists in the fulfillment of corporate sponsorships with the Auburn Sports Properties.
- May be required to travel and attend events with designated teams.
- Complies with all applicable National Collegiate Athletic Association (NCAA) and Southeastern Conference (SEC) regulations in the performance of job duties.

#### SUPERVISORY RESPONSIBILITIES

Supervisory Responsibility

May be responsible for training, assisting or assigning tasks to others. May provide input to performance reviews of other employees.

## MINIMUM QUALIFICATIONS

To be eligible, an individual must meet all minimum requirements which are representative of the knowledge, skills, and abilities typically expected to be successful in the role. For education and experience, minimum requirements are listed on the top row below. If substitutions are available, they will be listed on subsequent rows and may only to be utilized when the candidate does not meet the minimum requirements.

MINIMUM EDUCATION & EXPERIENCE						
Education Level	Focus of Education		Years of Experience	Focus of Experience		
Bachelor's Degree	Degree in Media Studies, Communications, RTVF (Radio, Television, Film), Broadcast Journalism, Journalism Sports Production, Engineering, or related field.	and	4 years of	Experience in television production, videoboard operation, engineering, or in an athletics video production setting.		

# MINIMUM KNOWLEDGE, SKILLS, & ABILITIES

Possesses and applies a broad knowledge of principles, practices and procedures of a particular field of specialization to the completion of difficult assignments.

MINIMUM LICENSES & CERTIFICATIONS						
Licenses/Certifications	Licenses/Certification Details	Time Frame	Required/ Desired			
None Required.						

# PHYSICAL DEMANDS & WORKING CONDITIONS

Physical Demands Category: Other

PHYSICAL DEMANDS							
Physical Demand	Never	Rarely	Occasionally	Frequently	Constantly	Weight	
Standing				Χ			
Walking			X				
Sitting			X				
Lifting			X			More than 100 pounds	
Climbing			X				
Stooping/ Kneeling/ Crouching			X				
Reaching			X				
Talking				X			
Hearing				X			
Repetitive Motions					X		
Eye/Hand/Foot Coordination					X		

WORKING ENVIRONMENT							
Working Condition	Never	Rarely	Occasionally	Frequently	Constantly		
Extreme cold				X			
Extreme heat				X			
Humidity				X			
Wet				X			
Noise				X			
Hazards				X			

WORKING ENVIRONMENT							
Working Condition	Never	Rarely	Occasionally	Frequently	Constantly		
Temperature Change				Χ			
Atmospheric Conditions				X			
Vibration				X			

## **Vision Requirements:**

Ability to see information in print and/or electronically.

# **Travel Requirements:**

In-State