

Sr Technology Architect

| JOB INFORMATION | |
|-------------------------|-------------------------|
| Job Code | MA55 |
| Job Description Title | Sr Technology Architect |
| Pay Grade | IT10 |
| Range Minimum | \$88,720 |
| 33rd % | \$112,380 |
| Range Midpoint | \$124,210 |
| 67th % | \$136,040 |
| Range Maximum | \$159,700 |
| Exemption Status | Exempt |
| Approved Date: | 11/19/2019 3:46:14 AM |
| Legacy Date Last Edited | 11/10/2019 |

JOB FAMILY AND FUNCTION

Job Family: Information Technology

Job Function: Information Systems Architecture

JOB SUMMARY

Under minimal supervision, serves as the senior architect for the delivery of enterprise-wide technology systems and services for the University. Researches, designs, and presents designs to OIT management for review and acceptance. Works closely with technology architects, delivery teams, OIT project managers, various members of OIT management, and, on occasion, University governance groups and technology teams outside of Auburn University to ensure current and future technology services are designed and delivered according to University standards and industry best practices. Responsible for ensuring that major University technology systems are compatible and inter-operable. (Employee must work in central IT unit. Exceptions require CIO prior approval.)

RESPONSIBILITIES

- Serves as a senior, enterprise-level technology design and architecture advisor to governance teams. Serves as the primary expert for the current and future design of technology application delivery and plays a lead role in technology strategic planning. Monitors industry trends to ensure the University technology architecture is current with industry standards and new technology is implemented as appropriate.
- Partners with stakeholders, OIT project managers, OIT delivery teams, and vendor partners to ensure the
 design and delivery of systems and services adhere to University technology architecture principles for all
 services. Provides direction in all aspects of the evolution of the University technology architecture to include
 technical assessments and technical requirements analysis as well as both short and long-term future
 capability needs to drive the design and integration of all components of the architecture.
- Fosters cross-organizational thought through leadership, user experience excellence, vendor-partner accountability, and operational cohesion.
- Supports a culture of service, process orientation, best practice, and cost-effective management.
- Coordinates and assists with the deployment of new enterprise-wide systems and services.
- May serve as a lead within the team, coordinating the work of others and serving as the primary contact.
- Performs other related duties as assigned by the supervisor.

SUPERVISORY RESPONSIBILITIES

Supervisory Responsibility

May be responsible for training, assisting or assigning tasks to others. May provide input to performance reviews of other employees.

MINIMUM QUALIFICATIONS

To be eligible, an individual must meet all minimum requirements which are representative of the knowledge, skills, and abilities typically expected to be successful in the role. For education and experience, minimum

requirements are listed on the top row below. If substitutions are available, they will be listed on subsequent rows and may only to be utilized when the candidate does not meet the minimum requirements.

| MINIMUM EDUCATION & EXPERIENCE | | | | | | |
|--------------------------------|---|-----|---------------------------|---|--|--|
| Education Level | Focus of Education | | Years of Experience | Focus of Experience | | |
| Bachelor's Degree | No specific discipline. Master's Degree in IT related field is preferred. | And | 10 years of | Relevant IT experience in designing and developing technology systems and services, including at least two years managing project work. | | |

| MINIMUM KNOWLEDGE, SKILLS, & ABILITIES | |
|---|-----|
| Proficient in project management principles and tools to lead implementation. | And |
| Ability to identify key objectives and create a layout to reach targeted goals. | And |
| Ability to write code with various programming languages. | And |
| Ability to recognize, analyze, and solve a variety of problems. | And |
| Ability to communicate effectively in both oral and written form. | And |
| Strong technical aptitude and computer skills. | |

| MINIMUM LICENSES & CERTIFICATIONS | | | | | | |
|-----------------------------------|-----------------------------------|------------|----------------------|--|--|--|
| Licenses/Certifications | Licenses/Certification Details | Time Frame | Required/ Desired | | | |
| None Required. | | | | | | |

PHYSICAL DEMANDS & WORKING CONDITIONS

Physical Demands Category: Other

| PHYSICAL DEMANDS | | | | | | | |
|-------------------------------|-------|--------|--------------|------------|------------|--------|--|
| Physical Demand | Never | Rarely | Occasionally | Frequently | Constantly | Weight | |
| Standing | | | X | | | | |
| Walking | | | X | | | | |
| Sitting | | | | X | | | |
| Lifting | X | | | | | | |
| Climbing | | | X | | | | |
| Stooping/ Kneeling/ Crouching | | | X | | | | |
| Reaching | | | X | | | | |
| Talking | | | | | X | | |
| Hearing | | | | | X | | |
| Repetitive Motions | | | | X | | | |
| Eye/Hand/Foot Coordination | | | | X | | | |

| WORKING ENVIRONMENT | | | | | | | |
|---------------------|-------|--------|--------------|------------|------------|--|--|
| Working Condition | Never | Rarely | Occasionally | Frequently | Constantly | | |
| Extreme cold | | | X | | | | |
| Extreme heat | | | X | | | | |
| Humidity | | | X | | | | |

WORKING ENVIRONMENT Working Condition Rarely Occasionally Frequently Constantly Never Wet Χ Noise Χ Hazards Χ Temperature Change Χ Atmospheric Conditions Χ Vibration Χ

Vision Requirements:

Ability to see information in print and/or electronically, should have depth perception and the ability to distinguish colors.